



GREEN OAKS  
PRIMARY ACADEMY

Curriculum Framework Overview Year 3 (2023/24)

Curriculum Drivers

**Culture** – growth mindset, high standards, aspirational      **Diversity** – celebrating the diversity of the community with strong PSHE and SMSC curriculums

**Environment** – independent learning, extensive vocabulary, incidental learning, developing cultural capital

	Autumn	Spring	Summer
PSHE	Dreams and Goals & Being me in my World	Healthy Me & Celebrating Differences	Relationships & Changing Me
School values and attributes	Ambitious and aspirational Responsible and respectful	Reflective and critical thinker Collaborative and independent	Creative and curious Enthusiastic and engaged
Careers and employability CDI framework	Skillsbuilder Challenge Days (New Class) Grow throughout life and Explore possibilities	Manage careers Create opportunities	Big picture Balance life and work
Employer encounters links to topic	<b>Theme:</b> Archaeologists, Artists, Engineers <b>English:</b> Political Careers <b>Computing:</b> Careers in IT	<b>Theme:</b> Travel Career <b>English:</b> Museum Curators <b>PE:</b> Sports Careers <b>Science:</b> Nutritionists and Dietitians	<b>Theme:</b> Military Careers <b>English:</b> Wellbeing Careers <b>DT:</b> Engineers
Skills builder themes	Aim high Speaking and listening	Problem solving Teamwork and leadership	Creativity Staying positive
Topic Titles	As Time Began.— Stone Age to Iron Age Britain	Walk like an Egyptian!	Invaders and Settlers - Roman Britain
English Writing to entertain Writing to inform Writing to persuade	Narrative (Fantasy stories) -Short story using known structure <b>Stone Age Boy</b> Hook – Stone Age Day at Irchester Country Park  [History/Geography Link]  <b>Recount – From the perspective of Class Mascot</b>  <b>Hook: Trip to Irchester Country Park</b>  [History Link]	Narrative (Stories from a different culture) – <b>Mystery of the Egyptian Scroll</b>  <b>Hook – Egyptian art and amulets</b> [History/Geography Link]  <b>Explanation Text inspired by Mystery of the Egyptian Scroll-</b> <b>Hook - TBC</b> [History/Geography Link]	Poetry from other cultures  <b>A Portable Paradise – Free Verse</b>  <b>Hook: Show and Tell -Small items reminiscent of happy times and places</b>



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	<p>Narrative – Mystery story – Text</p> <p>Setting/Character Description. <b>The Iron Man</b> Hook -junk modelling</p> <p>Formal letter lobbying MP Stonehenge Tunnel.</p> <p>Hook:</p> <p>Hook – Stonehenge research/What does an MP do?</p> <p>[History/Geography Link]</p> <p>Whole Class Texts: The Boy who grew Dragons/The Iron Man</p>	<p>Narrative (Fairy Tale) <b>The Egyptian Cinderella</b></p> <p>Hook: Fairy Tale reading to Year 1</p> <p>[History/Geography Link]</p> <p>Instructions – Steps of Mummification – TEXT</p> <p>Mummies Unwrapped (The British Museum) Hook Mummifying apples</p> <p>[History/Geography Link]</p> <p>Whole Class Text: <b>The Accidental Prime Minister/The Nothing to See Here Hotel</b></p>	<p>Persuasive Letter (Non-Fiction) <b>Boudicca rallying tribes to fight the Romans</b></p> <p>Hook - Horrible Histories 'Boudicca Rock Parody'</p> <p>[History/Geography Link]</p> <p><b>The Red Prince - TEXT</b></p> <p>Diary entry</p> <p>Hook Drama re-enactment of story</p> <p>Narrative – Traditional Tale – TEXT</p> <p>Jack and the Baked Bean Stalk</p> <p>Hook: Baked Bean Eating Competition using chopsticks</p> <p>Whole Class: <b>Queen of Darkness (Boudicca's Army will Rise/The Miraculous Journey of Edward Tulane</b></p>
<p><b>Mathematics</b></p> <p><b>Number</b></p> <p><b>Measurement</b></p> <p><b>Shape</b></p> <p><b>Statistics</b></p>	<p>Place Value to 1,000 (Numbers to 100, Reading and Writing Numbers to 1,000, 100s, Place Value of 3-Digit Numbers, 1, 10 and 100 More and Less, Standard and non-standard partitioning to 1,000, Number Line to 1,000, Nearest to / Furthest from, Comparing Number Representations, Ordering Numbers, Roman Numerals to 12</p> <p>Telling the Time to 5 Minutes and 1 Minute,</p> <p>Tenths as Decimals on a Number Line/Place Value Grid.</p> <p>Measuring Lengths and Drawing lines. Comparing Lengths, Perimeter with Squares, and a Ruler, Measuring Mass including with Mixed Measures, Simple Equivalent Mass, Comparing Mass and Capacity, Measuring Capacity, Measuring and Comparing Temperature, Recognising and Converting Pounds and Pence,</p> <p>Counting in 10 and 100s from any Number, Counting in 50s, 4s and 8s from 0</p> <p>Statistics: Tally Charts, Pictograms and Bar Charts</p> <p>Bonds and Fact Families to 1,000</p>	<p>Addition and Subtraction (Number bonds, Multiples, Crossing and not crossing 10/100 Rounding, 2 digit and 3 digit numbers, Estimating using Fact Families, Partitioning, Estimating Answers. Subtraction with and without exchange, Checking using Inverse Operations</p> <p>Measure: Adding and Subtracting Lengths, Mass, Capacity and Money, Finding Change, Calculating Perimeter</p> <p>Statistics: Pictograms, Bar Charts and Tables with Sum and Difference Questions</p> <p>Unit and Non-Unit Fractions, Addition, Subtraction and Making the Whole, Multiplying and Dividing by 10 including to find tenths. Commutativity and Associativity, Related Facts, Doubling Numbers with Partitioning, Partitioning to Divide, Remembering Equal Groups, Multiplying and Dividing by 3, 4 and 8, Scaling.</p>	<p>Multiplication and Division Problem Solving, Applying Multiplication and Division</p> <p>3,4 and 8 times table and division facts</p> <p>Multiplying and Dividing with and without exchange and remainders</p> <p>Months and Years, Days and Hours, Minutes and Seconds, Comparing Time</p> <p>Fractions, Halving and Quartering, Using Multiplication to Find Fractions, Unit Fractions of Quantities, Non-Unit Fractions of Shapes, Objects and Quantities, Equivalent Fractions (pictorial, fraction wall, bar models and number lines), Comparing and Ordering Unit and Non-Unit Fractions</p> <p>Time: AM and PM, 24 Hour Clock, Duration, Start and End Times</p> <p>Geometry - Recognising Angles as Turns, Right-Angles, Acute and Obtuse Angles, Comparing Angles, Horizontal, Vertical, Parallel and Perpendicular Lines, Symmetry in Shapes, Properties of 2D and 3D Shapes, Drawing 2D Shapes, Constructing 3D Shapes</p>
<p><b>Science</b></p>	<p>Plants, Roots and Shoots</p>	<p>British Science Week</p>	<p>Light and Shadow</p>

	Rocks and Fossils		Animals Incl. Humans: Keeping healthy Forces and Magnets		Working Scientifically consolidation	
Computing	Computing Systems and Networks – Connecting computers	Creating Media – Stop Frame Animation	Programming A – Sequencing Sounds	Data and Information – Branching Databases	Creating Media – Desktop Publishing	Programming B – Events and Actions in Programs

History Geography		As Time Began -Stone Age to Iron Age Britain What evidence is there that Prehistoric Man existed? What do we know of the daily lives of Stone Age man? What were some of the main changes from Stone Age to Iron Age? Why was Hunsbury Hill important? Why was Hunsbury Hill important in prehistoric times?		Walk like an Egyptian! How can we discover what Ancient Egypt was like over 5,000 years ago? What was inside Tutankhamun's tomb? What did Ancient Egypt have in common with other civilizations at the time? Why did the Ancient Egyptians settle next to the Nile? What are the locational similarities and differences between the UK and Egypt?		Invaders and Settlers-Romans Who were the Romans? What did the Romans ever do for us? Volcanoes (in depth) What happened when Vesuvius erupted above Pompeii? What is Italy like today?	
Art and Design Design and Technology		Painting - Cave Art (incorporating Banksy study) [History/Geography Link]  Construct an Iron Age Roundhouse for a toy model manufacturer [History/Geography Link]		Observational drawing using Egyptian Artefacts [History/Geography Link]  Material - stiff and flexible - Gift Box fit for a pharaoh [History/Geography Link]		Printing with stick and string- Mosaics [History/Geography Link]  Mechanics- Roman Catapult Commission [History/Geography Link]	
Religious Education Hinduism Christianity		Hinduism: Teachings and authority Religion and the individual	Christianity: Has Christmas lost its true meaning?	Hinduism: Worship, pilgrimage and sacred places. Symbols.	Christianity - What is good about Good Friday?	Hinduism Inspirational people. Journey of Life and Death.	Hinduism - Action in the world.
Physical Education (The Power of PE)	Outside	Developing control - Tri Golf	Team Games - Tag Rugby	OAA - Orienteering	Competitive Games - Basketball	Athletics - Running, Throwing and Jumping	Striking, Fielding and Catching - Cricket
	Inside	Multi Skills (FSM)	Dance	Competitive Games - 'Invictus'	Gymnastics	Achieving Personal Best - Health Related Exercise	Kurling
Music (Taken from the Model Music Curriculum)		Listening Spanish inspired music (Rodrigo's Concierto de Aranjuez) [MFL Link]  Performing Samba with NMPAT  Singing Crowded Table/Memories (Harvest and Wellbeing link)		Singing Action Songs  Composing Egyptian inspired music for tuned percussion [History/Geography Link]  Performing Tuned Percussion Reading Notation		Listening Italian Film Scores [History/Geography Link]  Singing Songs associated with sporting competitions [PE Link]  Reading Notation	



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MfL (KS2 only)	Phonetics 1 & 2 (Core) I'm learning Spanish (Early language unit)	Greetings (Early Language Unit)	Fruits (Early Language Unit)	Ancient Britain (Early Language Unit)	Animals (Early Language Unit)	I Can..... (Early Language Unit)
Cultural Capital Experience	Stone Age Day at Irchester Country Park			Residential at Frontier Centre  Parent Stay and Read Session	Roman Verulamium Trip to look at Roman mosaics <a href="#">[Art and History/Geography Link]</a>	
Cross Curricular Links	Investigating Stone Age life and traditions (Stone Age Day at Irchester Country Park) - <a href="#">(History/Geography Link)</a>  Cave Painting in Art <a href="#">(History/Geography Link)</a>	Stop Frame Animation in Computing with subject matter linked to The Iron Man <a href="#">(English Link)</a>		Frontier Centre Residential <a href="#">(PSHE/PE Link)</a>	Mosaics at Verulamium Museum <a href="#">(Art Link)</a>	