

English - a range of English skills, including:

- Viking Boy - Text book to stimulate writing and comprehension skills
- The Dragon Slayer - Short animation to inform narrative writing
- Beowulf - Myths and Legends

Science - Forces and Magnets

- Describe magnets as having two poles
- Make predictions - predict whether two magnets will attract or repel each other
- Explain that falling objects fall towards the Earth
- Identify the effect of drag forces - test boats of different shapes on water; Explore falling paper cones and design fair tests to determine the most effective parachute
- Understand that force and motion can be transferred through mechanical devices - design a viking lever to aid a viking to lift and move heavy logs to build their ships

Design Technology - textiles

- Make quality products
- Pin fabric pieces together before sewing
- Join fabric using over sewing, back stitch and blanket stitch
- Decorate textiles appropriately
- Use the qualities of materials to create suitable visual and tactile effects in the decoration of textiles
- Create a personalised travellers bag to carry key items on a journey

History/Geography

- Investigate the homelands of the Vikings and what drove them to invade other countries including our own.
- Improve Geographical knowledge on European countries and their locations.
- Use enquiry skills to find out about these warriors and compare them to the Anglo Saxons settlers. Compare and analyse artifacts and other sources which indicate how these people lived.
- Use enquiry skills to explore the Vikings legacy. Identify evidence which shows how Vikings made contributions and changes to English lives.
- Experience life as a Viking.

RE - Stories of Faith

- Explore ways in which Muslims express their beliefs through their everyday lives and celebrations - create an artistic poster portraying the different ways these are expressed
- Look at texts from the Qur'an about Allah, the world and human life - discuss how Muslims use these as a source of personal values and codes to conduct.
- Ask and suggest answers to questions about Muslim people's beliefs about the self, God, and the world, explaining what influences their beliefs. Create a quiz about Muslim beliefs.

Computing

- E-safety on-line media.
- Investigate Lindisfarne. Use enquiry skills to identify the types of people who lived here and the importance of the site. Design a presentation to share research with class.
- BBC Dancemat to improve touch typing skills and keyboard layout.

Maths - range of maths skills, including:

- Fractions, decimals and percentages and their real-life contexts
- Mental maths calculation strategies
- Rockstar Maths times tables revision and inverse facts
- Continued fluency in written calculation strategies.

Year 5

Invaders

Spring 1

6 weeks



Trip - History off the Page "Be a Viking for the day"

PSHE/Citizenship

- British Values
- Schools Mission and Vision, Attitudes and attributes